

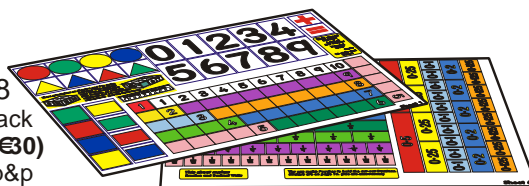
Teaching Equipment

We have a wide range of teaching / learning manipulative resources for each class from Infants to 6th. These are available, for large groups of children, as stickers in Junior or Senior Packs. There are 30 sheets of peel-and-apply stickers in each pack - enough to make equipment for 24 children).

Junior Pack: *Number Strips (Infants), Number Strips (1st class), Transition Boards, 100-square, Digit Cards etc*

Senior Pack: *Fractions, Decimals, Percentages, Area and Perimeter Grids with 2-D shapes, Nets of 3-D Shapes, .*

€18
per pack
(2 for €30)
plus p&p



All our Maths Teaching Equipment is on display in the Centre

Ask about having any piece of equipment enlarged or magnetised for teaching purposes.

Follow-Me Add: (Addition to 10 / Senior Infants)

This is an *addition consolidation* game for the whole class from Senior Infants upwards. The use of colour makes it possible to produce a set for any number of children (up to 24). We can also print a set which requires children to recognise *shape* instead of colour to match answer with sum. (See *Add or Subtract* below).

How to Play "Follow-Me":

The child who starts asks "Who has GREEN 1 + 2?". The child with GREEN 3 answers "I have GREEN three" and then asks "Who has RED 5 + 5?". The child with RED 10 responds and then asks, "Who has GREEN 4 + 1?". A round of the whole group is completed when the final child will ask "Who has RED 2 + 2?" and the starter will answer "I have RED 4".



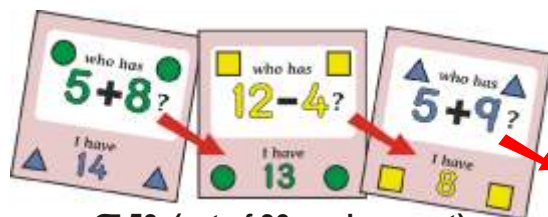
€5.00 (set of 24 cards un-cut)

Ask the Resources Development Service to make you your own individualised FOLLOW ME game set in any subject area.

Follow-Me Add or Subtract:

(Addition and Subtraction within 20 / 1st class)

This is an *addition / subtraction consolidation* game for the whole class from 1st class upwards. The use of colour and shapes makes it possible to produce a set for as many as 36 children. There is an option also to use *shape* instead of colour to identify similar answers.

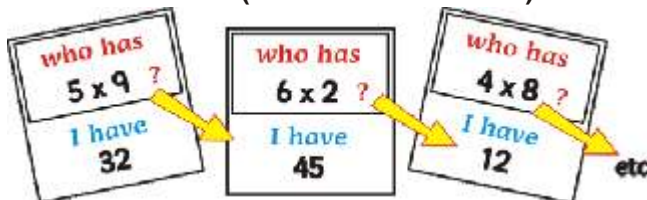


€7.50 (set of 36 cards un-cut)

Follow-Me Multiply:

(Multiplication Facts / 4th class or higher)

This *multiplication consolidation* game for the whole class requires that the children have previously learned the Multiplication Facts from 2×0 up to 10×10



These two examples illustrate how the game of "Follow-Me" can be adapted to any of the Numeracy Strands from Senior Infants to 6th class. The discerning teacher will see that "Follow-Me" could be used in other areas also.

This game could be adapted to suit your own individual teaching style (perhaps using the medium of Irish or French).

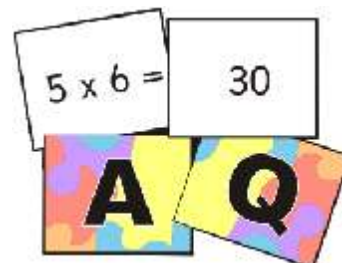
Fish-in-the-Pond:

(9 Multiplication Games / 3rd class or higher)

There is one *Fish-in-the-Pond* game for each multiplication table from $2 \times$ to $10 \times$ for 2 or more players. In each game there are 22 Question and 22 Answer cards. One game each set can be distinguished from another by the colour pattern on the reverse side. **How to Play:**

All the cards are placed face down on a desk. Players must select a Q card and then an A card. If the cards match the player keeps the pair of cards and chooses another Q card. When the pair of cards do not match they are returned face down on the desk and play rotates to the next player.

€25
(9 games un-cut)



We can produce a similar game in Addition and/or Subtraction.

Multiplication Bingo: (3rd class or higher)

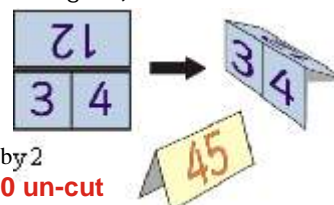
This *multiplication* game for the whole class requires that the children have previously learned the Multiplication Facts from 2×0 up to 10×10 . There are 32 bingo cards.



€15 un-cut

Pick-One: (4th class or higher)

This game aims to consolidate all the Basic Facts of Multiplication and Division. It can be played by 2 or more players.



€10 un-cut

Ask about having your own individualised Bingo game set in any subject area. (See Dolch Bingo under the ENGLISH heading)